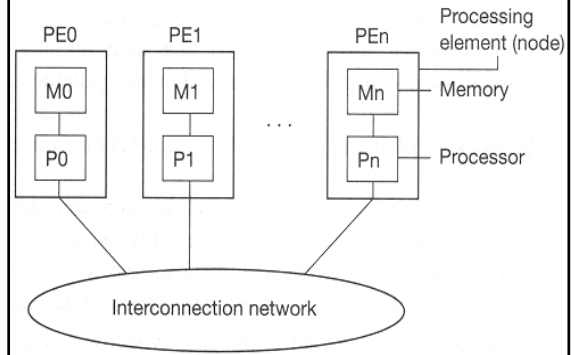


Introduction to MIMD architectures

- {Multi-processor}
- {Multi-computer}
- 15.1 Architectural concepts
- 15.2 Problems of scalable computers
- 15.3 Main design issues of scalable MIMD computers



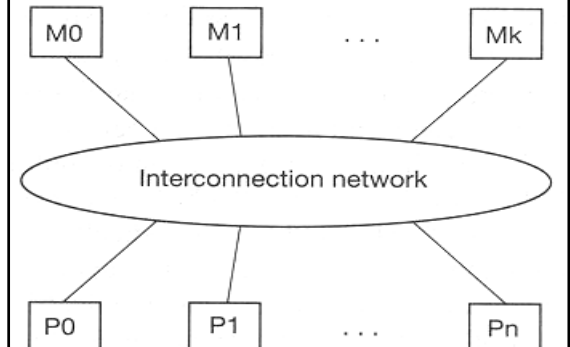
Multi-computer: Structure of Distributed Memory MIMD Architectures



Multi-computer (distributed memory system): Advantages and Disadvantages

- +Highly Scalable
- +Message passing solves memory access synchronization problem
- -Load balancing problem
- -Deadlock in message passing
- -Need to physically copy data between processes

Multi-processor: Structure of Shared Memory MIMD Architectures



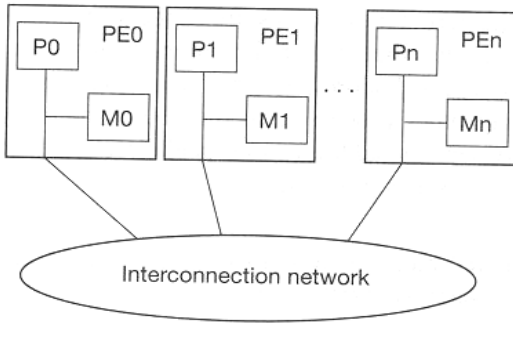
Multi-processor (shared memory system): Advantages and Disadvantages

- +May use uniprocessor programming techniques
- +Communication between processor is efficient
- -Synchronized access to share data in memory needed
- -Lack of scalability due to (memory) contention problem

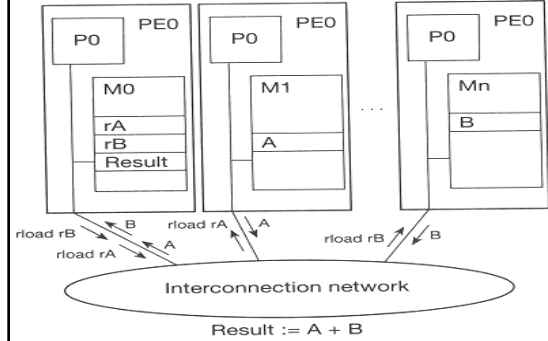
Best of Both Worlds (Multicomputer using virtual shared memory)

- Also called distributed shared memory architecture
- The local memories of multi-computer are components of global address space:
 - any processor can access the local memory of any other processor
- Three approaches:
 - Non-uniform memory access (NUMA) machines
 - Cache-only memory access (COMA) machines
 - Cache-coherent non-uniform memory access (CC-NUMA) machines

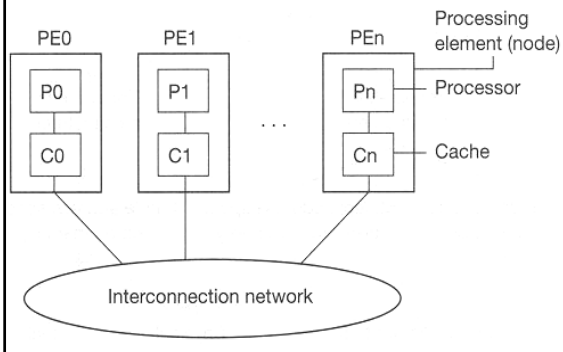
Structure of NUMA Architectures



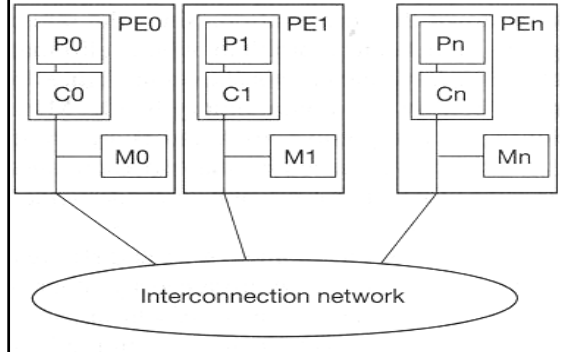
NUMA: remote load



Structure of COMA Architectures



Structure of CC-NUMA Architectures



Classification of MIMD computers

